## **OXFORD**

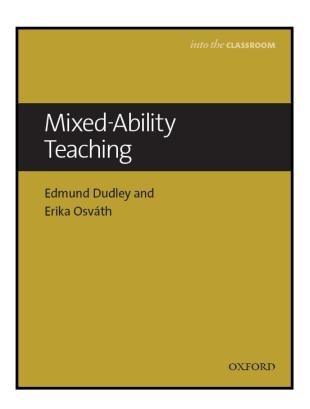
## **Close your books**

Edmund Dudley Lithuania, March 2018



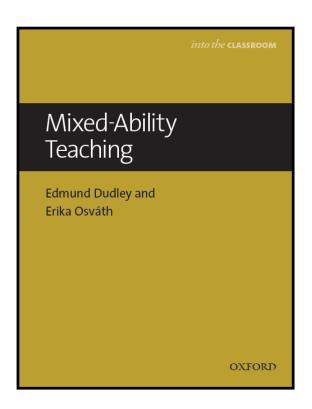


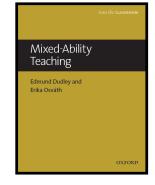
- Killing vocab items
- Scale of 1-5
- Disappearing dialogues
- Expanding dialogues
- Re-designing icons
- Visualisation
- Who can leave first?





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#### Try this 🖅 'Killing' vocab items

Reward students by getting the class to look at a list of words which they have to learn for a vocabulary test and giving them the option of 'killing' any three items. In groups, ask them to decide which three words they consider to be the most difficult to learn, and why. Go round each group in turn. Write their selections on the board and listen to what they have to say. When the class has reached a final decision, make sure that these words do not appear in the next vocabulary test.

#### Why this works III

#### 'Killing' vocab items

The reward on offer suits both students and the teacher. Students are happy that the three most difficult words are not on the test. The teacher also benefits because – paradoxically – students will almost certainly have learnt those three words as a result of the classroom discussion!



#### The value of consensus

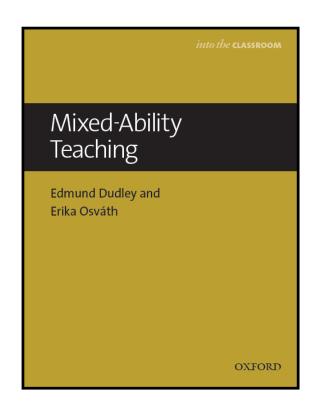
The 'killing vocab items' idea is based on consensus.

If we can achieve consensus, then...

- channels of communication open up
- students and teacher can negotiate learning
- important life skills (compromise, respect, tolerance) are developed
- classroom harmony improves



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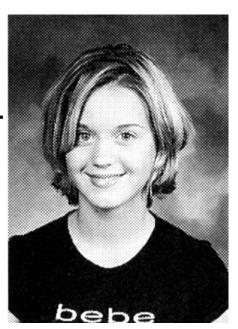




## **Scale of 1 - 5**

## Can you identify the famous person?

- 1. I have no idea, but I'll say...
- 2. I don't know, but it could be...
- 3. I think it might be...
- 4. I'm pretty certain it's...
- 5. I'm 100% sure it's...

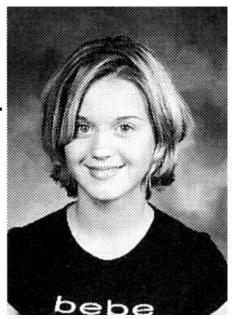




## Scale of 1 - 5

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Katy Perry

## Slogans quiz





Can you match these TV advertising slogans with their products (a-h)?

## Because I'm worth it.

# DON'T LEAVE HOME WITHOUT IT.

- 1. I have no idea, but I'll say...
- 2. I don't know, but it could be...
- 3. I think it might be...
- 4. I'm pretty certain it's...
- 5. I'm 100% sure it's...

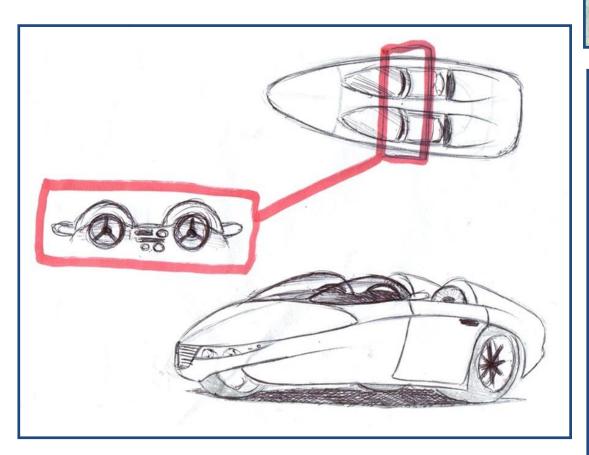
## Think different.

- a sports clothes
- b a car
- c a computer
- d a credit card
- e a phone network
- f hair products
- g sweets
- h fast food



## **Brainstorming**

## Creative thinking



## Think different.

- a sports clothes
- b a car
- c a computer
- d a credit card
- e a phone network
- f hair products
- g sweets
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## Valuing learning

- A student who knows all the answers has not learned anything
- Rewarding knowledge devalues the importance of learning
- I don't know is not the end of the road; it's the point at which learning can begin

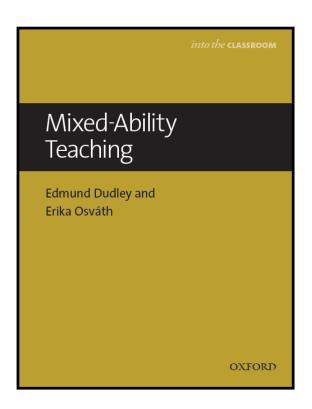


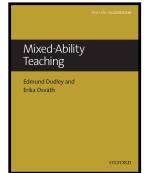
#### The value of I don't know

- Becoming comfortable with uncertainty
- Developing the habit of speculation
- Flexing the muscle of curiosity
- Removing the stigma of I don't know



- Killing vocab items
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#### Disappearing dialogue

Working in pairs, students practise a dialogue written on the board. They should repeat the dialogue several times, swapping roles each time. Meanwhile, the teacher gradually erases the text word by word until there is nothing on the board.



#### Erasing words from the board

Make sure you do not delete too many words at once. It is important to achieve a manageable challenge. Praise students for being able to fill the gaps – either with the original word or with appropriate alternatives.





**Toby** Hi, Mia. Is anyone sitting

here?

Mia Hi, Toby. No. Sit down, I'll

move my bag.

**Toby** Thanks. Are you OK? You

look a bit anxious.

Mia I've got a job interview in

twenty minutes.

**Toby** Oh! I won't chat, then,

I promise!

Mia It's OK. I'm going to leave

soon anyway.









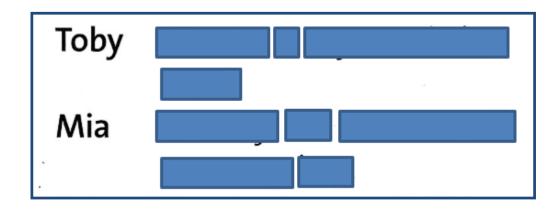
Try this, too

Adverb cards

Read your part in one of the following ways:

sleepily angrily quietly
slowly impatiently



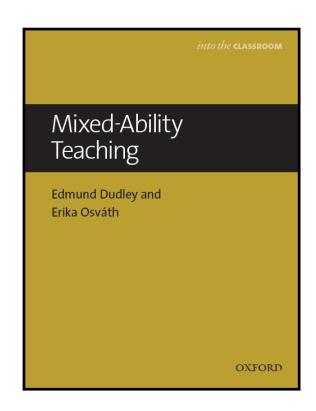


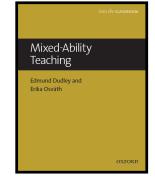
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## **Expanding dialogue**

A: Tea?

B: Yes.

A: Sugar?

B: Yes.

A: How many?

B: Two.

A: Milk?

B: No.

A: Here.

B: Thanks.

Read the dialogue in pairs

- Then re-write it:
  - make each line longer
  - use complete sentences
  - be creative, if you can!



## **Expanding dialogue**

A: OK

B: OK

- Read the 'dialogue' in pairs
- Discuss what meaning it could have
- Add punctuation marks to help make it comprehensible
- Perform it
- Then re-write it:
  - make each line longer
  - use complete sentences



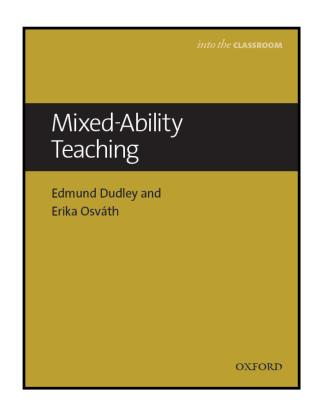
## **Expanding dialogue**

Why it works well in mixed groups

- Open-endedness
- Scope for creativity
- Students have control
- Non-verbal skills engaged (gestures, expressions)
- One-size-fits-all



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## Re-designing icons

- Which icons do you know?
- What do the various apps do?
- Which icon is the best?

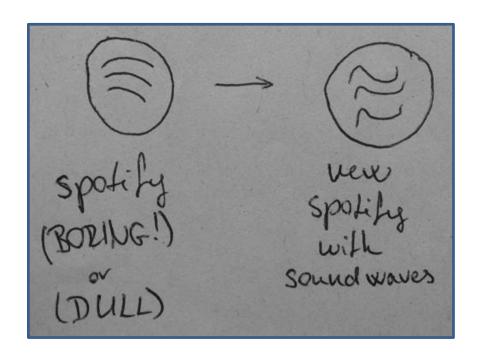


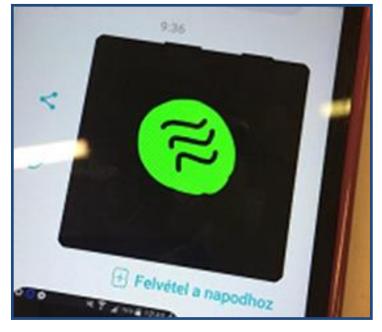
- Look at your own phone.
- Which icons need redesigning?
- Choose one. Re-design it.
- Present it to the class.





## New (and improved) icons







## New (and improved) icons





The new icon has a better derign. The picture shows what the program does

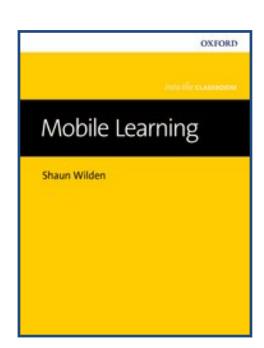


## **Using phones**

#### What I value

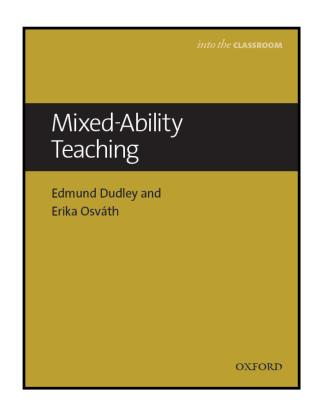
- Offline tasks
- Using basic functionality
- Allowing students to be creative
- Giving them control
- Establishing ground rules

For great ideas on mobile learning:





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## The power of visualisation

- Breaking the cycle of negative thoughts
- Linking success to attitude
- Helping students develop vital skills



#### **Visualisation**

## 1. A letter to my nine year-old self

Think back to when you were nine years old.

Were you worried or anxious about your future learning?

Were you afraid of anything in particular?

Think about the ways you have succeeded since then.

Write a letter to your nine-year-old self.

Explain how you were able to succeed.

Give advice!



### **Visualisation**

## 2. A letter from my future self

Think about your future learning.

What are you worried or anxious about?

Are you afraid of anything in particular?

Now imagine it's the future. You have managed to succeed.

Write a letter from the future to yourself as you are today.

Explain how you were able to succeed.

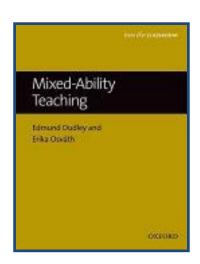
Give advice!



#### **Visualisation**

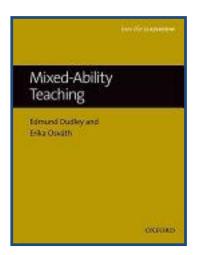
- 3. Backtracking from future success to now
- Think about a tough challenge ahead, e.g. a test
- Imagine yourself having succeeded

Close your eyes ... Imagine you're doing the test ... You feel calm and relaxed ... You're ready to begin ... You read through the questions on the test ... It isn't easy, but you know what you have to do ... You understand ... You can concentrate ... You complete the answers ... You don't understand everything, but you can do the task ... You read through your work again ... You've finished ... You're happy with it ... You feel good about yourself!





- How were you able to do it?
- What steps did you take before the test?
  - → 3 constructive steps, e.g.



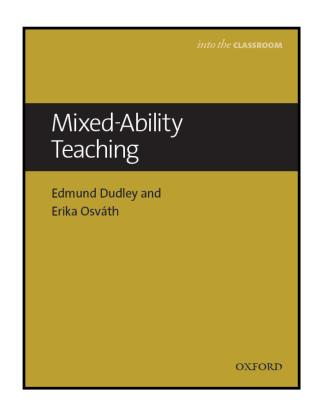
I read through my notes

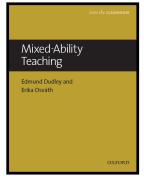
I did practice exercises

I got someone to help me prepare



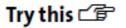
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#### Who can leave first?



#### Try this 🖅 Who can leave first?

Give one student the chance to be the first to leave the classroom at the end of the lesson. Ask the whole class to decide which one of them most deserves this privilege based on specific criteria. You might ask: Who has been the most helpful today? or Which one of you asked the best question today? Get students to vote, and allow the one who gets the most votes to gather their things and leave first, with the others having to wait a little longer.

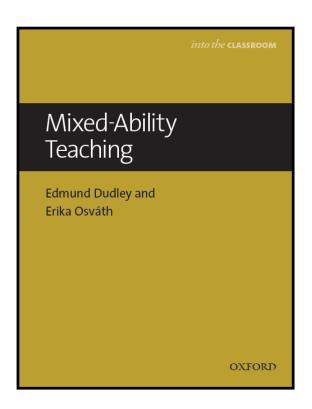


#### Who can leave first?

This technique does not actually involve letting certain students leave much earlier, or keeping others back. It simply focuses on the order in which they can leave the room. A few seconds' head start on the others is often more than enough to make most students happy.



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Edmund Dudley Lithuania, March 2018

Slides here:

legyened.edublogs.org



